

0368.3464.01 Digital Signal Processing (for CS students)

The course is based on the lecturer's textbook "Digital Signal Processing – a Computer Science Perspective" (Wiley : 2000).

Lecture attendance and exercise submissions are mandatory and will be conditions for examination in the course.

Mathematical prerequisites: complex numbers, trigonometric and complex exponential functions, linear algebra, basic calculus

Topics to be covered

Signals

- 1) What is a signal?
- 2) Analog and digital signals, the sampling theorem
- 3) Time and frequency domains, the Fourier transform
- 4) Spectrum, Hilbert and z transforms, the uncertainty principle

Signal Processing Systems

- 1) Filters and non-filters
- 2) MA, AR, and ARMA filters
- 3) Impulse and frequency response, transfer function, pole-zero plots
- 4) System identification (easy and hard problems)

Algorithms and Architectures

- 1) Graph Theory in DSP
- 2) The FFT
- 3) Digital Signal Processors
- 4) Numeric evaluation (if time permits)

Applications (topics will vary from year to year)

- 1) Voice – compression and recognition
- 2) Communications signals
- 3) Financial markets
- 4) Radar
- 5) Musical effects